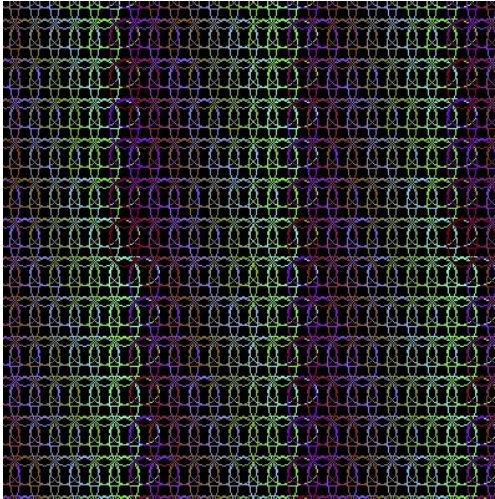


# Patterns and Pictures in Python

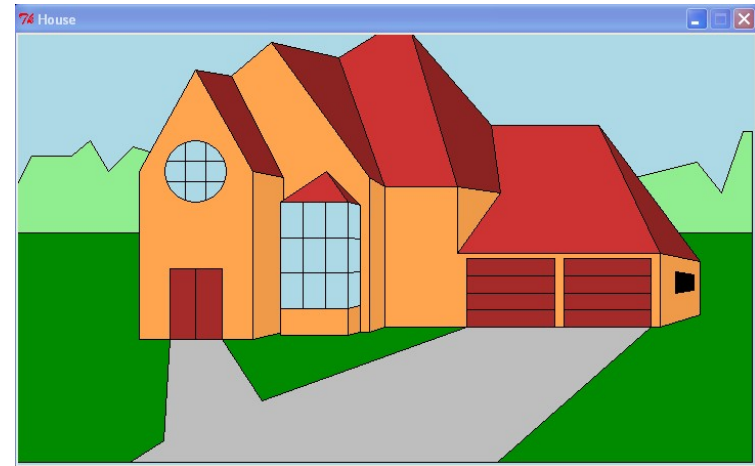


Learn to use the Python programming language to write programs that generate creative pictures and cool patterns.



Fun!  
Easy to learn!  
No experience required!

- Date:  
Saturday, December 8<sup>th</sup>, 2012
- Time:  
10:00 – 12:00
- Location:  
BDK Science Center, Room 144
- Administered by:  
Steven Bogaerts  
Assistant Professor of Computer Science
- Space is limited, so register right away!



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