Patterns and Pictures in Python

Learn to use the Python programming language to write programs that generate creative pictures and cool patterns.

Fun!
Easy to learn!
No experience required!

- Date:
  Saturday, December 8\textsuperscript{th}, 2012
- Time:
  10:00 – 12:00
- Location:
  BDK Science Center, Room 144
- Administered by:
  Steven Bogaerts
  Assistant Professor of Computer Science
- Space is limited, so register right away!